

Drafts [138/204] [141]

 Drafts Pending Active

- L1: (20807) armor
- L2: (601244) ceramic
- L3: (1953) 1 and 2
- L5: (38) 3 and "156"/\$7.ccls.
- L6: (1915) 3 not 5
- L7: (129) 6 and ((adhesive or glue) with ceramic)
- L8: (8140) ceramic adj tile\$1
- L9: (63) 6 and ((adhesive or glue) with tile)
- L10: (24) 9 not 7
- L14: (659) 8 and ((adhesive or glue) near3 (tile or ceramic))
- L15: (622) 14 not (5 or 10 or 7 or 9)
- L16: (4) 15 and (armor)
- L17: (94) (ceramic adj tile) and bullet
- L18: (59) 17 not (5 or 10 or 7 or 9 or 16)
- L19: (26) 18 and (adhesive or glue)

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 Drafts Pending Active

- L1: (403) armor with cut
- L2: (10) 1 and "156"/\$7.ccls.
- L6: (35) 1 and "428"/\$7.ccls.
- L7: (39) 1 and "89"/\$7.ccls.
- L8: (7) 1 and "102"/\$7.ccls.
- L9: (9) 1 and "109"/\$7.ccls.
- L10: (2) 1 and "244"/\$7.ccls.
- L11: (31) 1 and 2/\$7.ccls.
- L12: (80) 6 or 7 or 8 or 9 or 10 or 11
- L13: (5) 12 and (tile)
- L14: (75) 12 not 13
- L18: (3) abrasivejet and armor
- L19: (0) abrasivejet with ceramic
- L20: (23) (abrasive adj jet) with ceramic
- L21: (20) 20 not 18

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20 not 18

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